



(Joymania Development and CDV Software Entertainment AG / 2003)

Technical specifications:

- Windows® 98/ME/2000/XP
- Intel® or AMD® Processor with 450 MHz
- DirectX® 8.1
- 3D Video Accelerator Card e.g. TNT2, ATI Radeon, GeForce Series
- 128 MB RAM
- 30 MB free disc space
- Soundcard with DirectX® support

Starting the game:

Under *Start/Program Files/Rosso Rabbit in Trouble* click on the respective icon.

The menus:

Start Game – Start a new game. You can select various chapters, but you will have to activate them first. ...

Highscores – View a list of the best players along with their scores.

Options – Customize volume and controls and choose a language.

Quit – Exit the game and quit to the Windows desktop.

Keyboard controls:

- Move the character with the cursor keys.
 - Jump with **Space**. Press **Space** a second time while in the air to do a double jump. It is not necessarily helpful to do the second jump at the highest point in the air - just try it out a little bit.

Mouse controls:

- Move the character with the right mouse button or, alternatively, with the cursor keys.
- Jump with the left mouse button.

Joystick/game pad controls:

- Move the character with the primary stick.
- Jump with the primary or secondary firing button.

Internet firewall configuration:

If you are behind a firewall it is necessary to open port 7000 in order to upload your highscores.

Credits:

JOYMANIA Development

Programming: Peter Ohlmann
Graphic and level design: Adam Sprys
Music: Philipp aus dem Siepen

CDV Software Entertainment AG

Senior Producer

Achim "Rosso" Heidelauf

Development Director

Dirk Weber

Website and logo graphics

Oliver Krainhöfner, Robert Krasky, Christina Gorenflo

Texts

Stefan Linder, Oliver Koch, Jennifer Letki

Press

Daniel "Seepferdchen" Oberlerchner

PR & Marketing Director

Eric Standop

Quality Assurance

Peter Oehler, Reinhard Müller, Andre Dordel, Per Piper, Thorsten Weinstein, Tony Bernardin

Many thanks to:

Adrian Alonso, Güven Altun, Vera Ammann, Wendy Beasley, Gregor Bellmann, Heiko & Simone Bender, Tony Bernardin, Sonja Bühring, Frederic Cremer, Karin Daiß, Martin Deppe, Andre Dordel, Thorsten Feld, Wolfgang Gäbler, Mario Gerhold, Christina Gorenflo, David Green, Elisabeth „Rote Schleife“ Greger, Harald Grünberger, Daniel Grunder, Judith Heidelauf, Thomas Heil, Thomas Heilbronner, Frank Heim, Dunja Heldmaier, Tobias Henken, Stefan Hertrich, Dietmar Heß, Daniel Jänsch, Oliver Koch, Dennis Krätz, Oliver Krainhöfner (2,53x), Tom Kröll, Jennifer Letki, Benita Liebel, Sebastian Lindig, Martin Löhlein, Sebastian Merkel, Gabor Modos, Yasmin Müller, Andreas Nitsche, Daniel Oberlerchner, Peter Oehler, Aleksander Opatić, Paris - www.guerrillafunk.com, Sébastien Pensivy, Per Piper, Thomas Pottkämper & Related Designs, Axel Rathgeber, Pascal Renschler, Milene Rijcken, Sven Schmidt, Daniel Schömperlen, Stefan Schreiber, Eric Schreiber, Christian Schüpff, Fabian aus dem Siepen, Oliver Silski, Davin Spak, Gustaf Stechmann, Thomas Steg, Sara Stehlin, Tom@Stormregion, Christian Treiling, Bogdan Trifan, Jochen von Nida, Shirley W. L. Hui, Dirk Weber, Leo Zullo, Rafal Walczowski, Torsten Weinstein

Contact:

CDV Software Entertainment AG
Neureuter Str. 37b
76185 Karlsruhe
Germany

<http://www.cdv.de>

Tel.: 0721-97224-0
Fax: 0721-97224-24

Enjoy the game!

The Joymania and CDV team

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